



Review of Development Ascendable QoS Founded Resource provisioning Context

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ABSTRACT

In today's growing cloud world, where users are continuously demanding a large number of services or resources at the same time, cloud providers aim to meet their needs while maintaining service quality, an ideal QoS based resource provisioning is required. In the consideration of the quality-of-service parameters, it is essential to place a greater emphasis on the scalability attribute, which aids in the design of complex resource provisioning frameworks. This study aims to determine how much work is done in light of scalability as the most important QoS attribute. We first conducted a detailed survey on similar QoS-based resource provisioning proposed frameworks/techniques in this article, which discusses QoS parameters with increasingly growing cloud usage expectations. Second, this paper focuses on scalability as the main QoS characteristic, with types, issues, review questions and research gaps discussed in detail, revealing that less work has been performed thus far. We will try to address scalability and resource provisioning problems with our proposed advance scalable QoS-based resource provisioning framework by integrating new modules resource scheduler, load balancer, resource tracker, and cloud user budget tracker in the resource provisioning process. Cloud providers can easily achieve scalability of resources while performing resource provisioning by integrating the working specialty of these sub modules.

Keywords. Quality of Service, Scalability, Resource Provisioning, QoS parameters, Cloud Computing

INTRODUCTION

Now a day's Cloud computing is a technology evolving in developments and it is a very important part of today's life. Cloud provides us mobility, virtualization, it is easy to



maintain from home, reliability, and service provisioning as per our demand most organization and businesses switch to the cloud. The cloud environment is made up of collective resources to provide services to its user over the internet. [1] Three basic layer structures are used in a cloud environment, named Software as Service (SaaS), Platform as Service (PasS), and Infrastructure as a service (IaaS). It will be possible on SaaS environment, to access type of software like educational and business software which is present in cloud and user can access it through the internet on SaaS Platform. As cloud users, we can design various software-based programs and services through hardware, storage, also willing to do certain computation as well as hosting in that case also IaaS platform help us. Generally, most of the cloud user demands about hardware parts as its to buy it personally is very expensive. IaaS platform provides virtualized part of underlying cloud hardware. In the cloud Environment 70% of people make use of the IaaS platform and 30% people used PasS and SaaS [2]. In the cloud environment, everyday cloud infrastructure providers and cloud users face big problems in terms of resource management. Generally, management of various types of resources is done through Resource provisioning and Resource scheduling mechanism. Resource Provisioning Mechanism helps cloud providers to find out the best resources within the required time to their user or client, whereas resource scheduling helps to schedule the resources, map them to the workload then perform real execution. Resource scheduling is always performed after the resource provisioning. State of art of network provisioning strategies fails to reconcile cloud user and cloud service vendor benefits. It is the very important automatic identification of suitable resources as per customer 's request because it directly affects service response time and cost. To overcome this issue, successful design of resource provisioning framework is very important in cloud computing environment [2] This paperwork mainly contributes towards Quality of service (QoS) in the resource provisioning process, work completed by researchers in same field discussed in detail. In this paper mainly we target scalability as the main QoS parameter.

OBJECTIVE OF THE WORK



According to our comparative study of resource-based QoS processes, it was found that majority of work performed by researchers on QoS parameters is only targets cost, response time, execution time, and resource utilization. Also, after studying various proposed models, we found that scalability is the most important parameter to consider, as it will indirectly fulfill fundamental QoS parameters such as cost, response time, and resource utilization. Still, there is a lack of automating scalable real-time framework which suits all cloud computing platform. Few automated scalable frameworks available still facing a lot of issues which are discussed in the next paragraph. Since after working more on scalability, we discovered that majority of research work is often centered on the auto scalability concept and we have noted the following reason of less work on scalability and its issues.

Conclusion

In this Paperwork, we have discussed the importance of QoS-based resource provisioning and classified existing approaches proposed by researchers who worked on the same subject. Existing research work papers help us identify resource provisioning with many QoS-based parameters. Many researchers target one or more important QoS parameters, but after surveyed we have found that very few of them focus on scalability as QoS's main parameter/attribute. We have also included information on scalability types, the need for scalability, and analysis questions for dealing with scalability issues. Our paper concentrated on the scalability parameter, which is critical for both cloud providers and cloud users in terms of resource management and utilization. As future work in our research paper we will implement proposed work which is based advanced scalable QoS-based resource provisioning framework that assists in overcoming the above difficulties while also attempting to close the study gaps.



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